# A.G& S.G.SIDDHARTHA DEGREE COLLEGE OF ARTS & SCIENCE

# VUYYURU-521165, KRISHNA Dt., A.P.(Autonomous)

# Accredited by NAAC with "A" Grade

# 2020-2021



# **DEPARTMENT OF COMPUTER SCIENCE**

# **MINUTES OF BOARD OF STUDIES**

# **ODD SEMESTER**

18-07-2020

Minutes of the meeting of Board of Studies in Computer Science for the Autonomous courses of AG & SG Siddhartha Degree College of Arts & Science, Vuyyuru, held at 10.30 A.M on 18-07-2020 through Online Video Conference Cisco WebEx Meeting

### Sri T.Naga PrasadaRao ...... Presiding <u>Members Present:</u>

Chairman Head, Department of Computer Science, (T.NagaPrasadaRao) AG&SG Siddhartha Degree College of Arts & Science, Vuyyuru-521165 .University Professor. (Dr. R.Kiran Kumar) Nominee Dept of Computer Science, Krishna University, Machilipatnam. 3).... Academic Head, Department of Computer Science& Engineering. (Dr. Suresh Sundaradasu) Dhanekula Institute of Engineering & Technology, Council Nominee Ganguru, JNTU(K), Vijayawada. Professor, Department of Computer Science Academic (Dr. K Bhagvan) Council K.B.N College, Nominee Vijayawada. Ly Industrial .Net Developer. (R. Sowianya Excepert Mavensoft Systems Private limited Madaapur, Hyderabad. Member Lecturer in Computer Science, AG&SG Siddhartha Degree College of Arts & Science, Vuyyuru-521165. e o orthi/Member Lecturer in Computer Science, AG&SG Siddhartha (T.Keerthi) Degree College of Arts & Science, Vuyyuru-521165 Lecturer in Computer Science, AG&SG Siddhartha Member (A. Sravani) Degree College of Arts & Science, Vuyyuru-521165 Lecturer in Computer Science, AG&SG Siddhartha Member (S.Prabha Degree College of Arts & Science, Vuyyuru-521165 Member Lecturer in Computer Science, AG&SG Siddhartha Degree College of Arts & Science, Vuyyuru-521165 Member Student in M.Sc. Computer Science, AG& SG Siddhartha (A.Preethi) Degree College of Arts & Science, Vuyyuru-521165 Schor Member Student in B.Sc. Computer Science, AG&, SG Siddhartha (A GirijaSuma) Degree College of Arts & Science, Vuyyuru-521165

#### Agenda for B.O.S Meeting.

- To recommend syllabi for V Semester of III year Degree B.Sc(MPCs, MCCs.) & B.Com (C.A) as per the guidelines and instructions under CBCS prescribed by Krishna University from the Academic Year 2020-21.
- 2. To recommend the Model Question Papers, Lab programs list and Blue print of Semester of III year Degree B.Sc. (MPCs, MCCs.)&B.Com (C.A) as per the guidelines and instructions under CBCS prescribed by Krishna University from the Academic Year 2020-21.
- 3. To recommend the Guidelines to be followed by the question paper setters in Computer Science for III year Degree B.Sc.(MPCs, MCCs.)&B.Com (C.A) as per the guidelines and instructions under CBCS prescribed by Krishna University from the Academic Year 2020-21.
- 4. To recommend any changes in the syllabi for I, III, V Semesters of I, II, III year Degree B.Sc.(MPCs, MCCs) and B.Com.(C.A.).
- 5. To recommend the new paper for III BCOM (C.A) in Semester V Syllabi, Model Question paper, Lab programs list and Blue print, Guidelines to be followed by the question paper setters in Computer Science for III Year Degree B.Com. (C.A) with effect from the Academic Year 2020-21.
- 6. To recommend the teaching and evaluation methods to be followed under Autonomous status.
- 7. Any suggestions regarding the certificate courses for all Computer Science and Non-Computer Science students, seminars, workshops, Guest lecturers to be organized.
- 8. Any other matter.

#### **Resolutions**

- Discussed and recommended, to implement same syllabi for V Semester of III year Degree B.Sc.(MPCs, MCCs.), B.Com (C.A.) as per the APSCHE guidelines and their instructions under CBCS prescribed by Krishna University from the Academic Year 2020-21 except one paper in III B.Com (CA)
- 2) Discussed and recommended to introduce a new paper titled "Object Oriented Programming with Java" for III BCOM(C.A) in Semester V, Syllabi, Model Question paper, Lab programs list and Blue print, Guidelines to be followed by the question paper setters in Computer Science for III Year Degree B.Com.(C.A) with effect from the Academic Year 2020-21.
- **3)** Discussed and recommended, to implement Model Question Papers, Lab Programs List and blue print for V Semester of III year Degree B.Sc.(MPCs, MCCs.), B.Com (C.A.) as per the APSCHE guidelines and their instructions under CBCS prescribed by Krishna University from the Academic Year 2020-21.
- 4) Discussed and recommended the syllabi without any changes for the following semesters
  - I Semester of I Year B.Sc. (MPCs, MCCs) & B.Com.(CA).
  - IIISemester of II Year B.Sc. (MPCs,MCCs) & B.Com.(CA).
  - Foundation Course for All Degree Courses under Choice Based Credit System with Effect from Academic Year 2020-21.
- 5) Discussed and recommended the teaching and evaluation methods for approval of Academic Council.
- 6) It Is Resolved And Recommended to follow the New Syllabi And Model Question Paper of Regulations of 2020-21 in I Semester Of I Year Degree Bsc(Mpcs,Mccs) And Bcom(CA).
- 7) It is Resolved and Recommended NO changes in the Syllabi for III Semester of II Year Degree Bcom(CA), BA, BSC, BSC(MPCS, MCCS).

#### Teaching methods:

Besides the conventional methods of teaching, we use modern technology i.e. Using of LMS and LCD projector to display on power board etc.. for better understanding of concepts.

*Evaluation of a student is done by the following procedure* for All III Year B.Sc. (MPCs,MCCs) &B.Com. (C.A). For the Batch of Students Admitted from Academic year 2018-19.

There are two components in the Valuation and Assessment of a student – Internal Assessment (IA) Semester Examinations (SE).

#### Internal Assessment (IA)

- i. The maximum mark for IA is 30 and SE is 70 for theory; and for practical papers 50.
- ii. Each IA written examination is of 1 hour's duration for 20 marks. The tests will be conducted centrally. The average of two such IA is calculated for 20 marks.
- iii. Other Innovative Components will be for 5 Marks. The innovative component is for 5 marks, conducted during the class hours by the staff member/ in charge of the subject, in the form of assignments/ quiz/ seminars /ppt/Online- assignments/Open Book/Viva Voce/ Group work/ Mini Project/ Exhibition, etc. The topic and time for submission/ presentation will be announced by the staff member/ in charge of the subject in advance. Each student should explain and defend his/her presentation. For attendance 5 Marks are allotted.
- iv. The semester examination will be of 3 hours with maximum 70 marks.
- v. There is no passing minimum marks for IA.

**Semester-End Examinations:** A student should register himself/herself to appear for the Semester Examinations by payment of the prescribed fee.

- i) The Semester Examinations will be in the form of a comprehensive examination covering the entire syllabus in each subject. It will be of 3 hours duration & Foundation course 2 hours irrespective of the number of credits allotted to it.
- ii) If a candidate fails to obtained pass marks even after the due to less mark in the IA examination, the marks of the next examination will be converted to be out of 100.
- iii) Even though the candidate is absent for two IA exams/obtain zero marks the external marks are considered (if he/she gets 40/70) and the result shall be declared as 'PASS'.
- iv) The maximum marks for each Paper shall be 100.
- v) The maximum marks for Semester-End examinations shall be 70 marks and duration of the examination shall be 3 Hours.
- vi) Semester-End examinations shall be conducted in theory papers and the practical papers are conducted at the end of every Semester for B.Sc. (MPCs,MCCs)& B.Com.(C.A) only.
- vii) Odd semester practical end examinations are to be evaluated by Internal Examiners and Even semester practical end examinations are to be evaluated by External Examiners.

Question paper guide lines for Practical Examinations at the end of Semesters Two Practical Programs to be conducted out of 15 programs at the end of Semester Practical Examination time 3Hrs&Maximum Marks 50 Scheme of valuation Semesters – B.Sc. (MPCs, MCCs), B. Com (CA)

Computer Science Practical's - External (T	ime: 3 hrs.)	Total Marks: 25M
1. Programs Writing (2) :10 marks2. Viva voice:3. Execution & Result:10 marks	s, s	
Total Marks : 25		
Computer Science Practical's- Internal	 . ,	Total Marks: 25M
<ol> <li>Attendance</li> <li>Record</li> <li>Day to day observation</li> <li>Problem solving and Execution</li> </ol>	: 5 marks :10 marks : 5marks : 5 marks	
Total Marks	: 25	
7). Discussed and recommended to organize Science students separately, Seminars, Guest the approval of the Academic Council.	certificate courses lectures, Work-sho	s for Computer Science and Non-Computer ops to upgrade the knowledge of students, for
8) It is resolve to follow further changes if any	in the syllabus by	competent authority.

9) Discussed and Recommend to introduce Value Added Course on "BASIC COMPUTER

**APPLICATIONS & MS OFFICE**" with Course Code "**BCAM101**" for 1<sup>ST</sup> MPC's & MCC's -1<sup>ST</sup> SEM **10**) Discussed and Recommend to introduce Value Added Course on "**AWS**" with Course Code

"VACAWS-01" for II MPC's &MCC's-3rd SEM

11) Discussed and Recommend to introduce Value Added Course on "CLOUD COMPUTING" with Course Code "VACCC12" for IIIBCOM(CA)-5<sup>TH</sup> SEM

12) Suggestions To recommend Online certificate courses such as NPTL, APSSDC - PYTHON, R-Programming, Amazon Web services and JAVA -----etc. To fill the curriculum gaps from II Pear Degree on words.

Chairman

COMPUTER SC	IENCE CS	C-501C	2020-'21	B.Sc.(MPCs,MCCs)
SEMESTER – V	PAPER	R - V		Max. Marks 70
<u>Syllabus</u>	DATA BAS	E MANAG	EMENT SYS	ГЕMS
NO Of Hours: 4	No Of Cred	its: 3		Pass Marks

Course Objective: Design & develop database for large volumes & varieties of data with optimized data processing techniques.

#### **Unit – I: Database Systems Introduction**

*Database Systems*: Introducing the database and DBMS, Why the database is important, *Historical Roots:* Files and File Systems, Problems with File System, Data Management, Database Systems. *Data Models:* The importance of Data models, Data Model Basic Building Blocks, The evaluation of Data Models, Degree of Data Abstraction.

#### Unit - II: Relational Database & Data Modelling

*The Relational Database Model:* A logical view of Data, Keys, Integrity Rules, Relational Set Operators, The Data Dictionary and the system Catalog, Indexes, Codd's relational database rules. *Entity Relationship Model:* The ER Model*Advanced Data Modelling:* The Extended Entity Relationship Model, Entity clustering, Entity integrity.

#### **Unit-III:Normalization and Database Design**

Data base Tables and Normalization, The need Normalization, The Normalization Process, High level Normal Forms, Normalization and database design, de normalization.

*Database Design:* The Information System, The Systems Development Life Cycle, The Database Life Cycle, Centralized Vs Decentralized design.

#### **Unit-IV:Structured Query Language**

*Introduction to SQL:* Data Definition Commands, Data Manipulation Commands, Select queries, Advanced Data Definition Commands, Advanced Select queries, Virtual Tables, SQL Join Operators, Sub queries and correlated queries, SQL Functions.

#### **Unit-V: Procedural SQL**

**10Hrs***Introduction to PL/SQL:* Triggers, Stored Procedures, Pl/ SQL Stored Functions **Prescribed Text Book:** 

1. Peter Rob, Carlos Coronel, Database Systems Design, Implementation and Management, Seventh Edition, Thomson (2007).

#### **Reference Books**:

- 1. Elimasri / Navathe, Fundamentals of Database Systems, Fifth Edition, Pearson Addison Wesley 2. Raman A Mata Toledo/Panline K Cushman, Database Management Systems, .
- 2. C.J.Date, A.Kannan, S.Swamynathan, An Introduction to Database Systems, Eight edition,
- 3. "DatabaseSystemConcepts" by AbrahamSilberschatz, Henry Korth, and S.Sudarshan,
- Atul Kahate, Introduction to Database Management Systems, Pearson Education (2006).
   Student Activity: 1. Create your college database for placement purpose. 2. Create faculty database of your college with their academic performance scores

#### 12 Hrs

14 Hrs

### 12 Hrs

12Hrs

	COMPUTER SCIENCE	CSC-501C	2020-'21	B.Sc.(MPCs,MCCs)
ł	SEMESTER – V	PAPER – V		Max. Marks 70
Model	PaperDATNO Of Hours: 4No O	A BASE MANAG Df Credits: 3	EMENT SYS	TEMS Pass Marks 28
A	nswer any <u>FOUR Questions.</u>	<u>Section-A</u> Each question carrie	es <b>FIVE</b> Mark	s <b>4x5=20M</b>
1.	Explain the Components of	Database System?		
2.	Explain Relational Data Mo	del?		
3.	Write about Relational Set (	Operators?		
4.	Describe BCNF?			
5.	Write about Special Functio	ns?		
6.	Explain Stored Procedures?			
		Section-B		
A	nswer any <u>FIVE</u> Questions. E	ach question carries	s <b>TEN</b> Marks	5X10=50M
7.	What is File? Explain the pr	oblems with File sy	stem	
8.	Explain the Degree of Data	Abstraction.		

- 9. Explain E.F.CODDs' rules.
- 10. Explain Extended Entity Relationship Model.
- 11. Explain the concept of Normal Forms.
- 12. Explain about SDLC.
- 13. Explain DDL and DML commands.
- 14. Explain about triggers.

	COMPUTER SCIENCE	CSC-501C	2020-'21	B.Sc.(MPCs,MCCs)	
5	SEMESTER – V PAPER – V	Max. Marks	70	Pass Marks 28	

Guidelines for paper setting '<u>DATA BASE MANAGEMENT SYSTEMS'</u> <u>Unit wise weightage of Marks</u>

	Section-A	Section-B
	(Short answer questions)	(essay questions)
Unit-1	2	2
Unit-2	1	2
Unit-3	1	2
Unit-4	1	1
Unit-5	1	1

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weightage given by us

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(With Effect from Academic Year 2020-21)

	COMPUTER SCIENCE	CSC-501P	2020-'21	B.Sc.(MPCS,MCCs)
SEM	IESTER – V	PAPER – V		Max. Marks 50
Lab	List DATA BASE MANAG	GEMENT SYSTEM	S	Pass Marks 25
No. (	of Hours per week: 2	External: 25	Internal: 25	Credits: 2

- 1. Creation of college database and establish relationships between tables
- 2. Explain various data type in Oracle.
- 3. Show the structure of the Emp table.
- 4. Show the structure of the DEPT table.
- 5. Explain the syntax of SELECT statement.
- 6. Create a query to display the name, job, hiredate and employee number from emp table.
- 7. Create a query to display unique jobs from the emp table.
- 8. Create a query to display the empno as EMP#, ename as EMPLOYEE and Hire\_date from emp.
- 9. Create a query to display all the data from the EMP table. Separate each column by a comma and name the column THE\_OUTPUT.
- 10. Create a query to display the name and salary of employees earning more than 2850.
- 11. Create a query to display the name and salary for all employees whose salary is not in the range of 1500 and 2850.
- 12. Display the employee name, job and start date of employees hired between February 20,1981 and May 1, 1981. Order the query in ascending order of start date
- 13. Display the employee name and department number of all the employees in departments 10 and 30 in alphabetical order by name.
- 14. List the name and salary of employees who earn more than 1500 & are in department 10 or 30.
- 15. Display the name, salary and commissions and sort data in descending order of salary and commission.
- 16. Display the name and job title of all employees who do not have a manager.
- 17. Display the name, job and salary for all employees whose job is Clerk or Analyst and their salary is not equal to 1000, 3000 or 5000.
- 18. Display the names of all employees where the third letter of their name is an 'A'.
- 19. Display the names of all employees who have two 'L's in their name and are in department 30 or their manager is 7782.
- 20. Display the name, salary and commission for all employees whose commission amount is grater than their salary increased by 10%.
- 21. Explain all the character functions.
- 22. Explain all the number functions.
- 23. Explain all the Date functions.
- 24. Explain different types of JOIN.
- 25. Write a query to display the name, department number and department name for all employees.
- 26. Create a unique listing of all jobs that are in department 30. and include the location of department 30 in the output.
- 27. Write a query to display the employee name, department name and location of all employees who earn a commission.
- 28. Write a query to display the name ,job department number and department name for all employees who work in 'DALLAS'.

- 29. Create a query to display the name and hire date of any employee hired after employee BLAKE.
- 30. Display all employees names and hire dates along with their manager's name and hire date for all employees who were hired before their managers.
- 31. Create your own users and give permissions to you and explain GRANT and REVOKE Commands.
- A. Create MOVIE database using the following tables.

MOVIE:Movie no: primary key, varchar2Movie name: NOT NULL, varchar2Movie Type: varchar2Star: Varchar2

CUSTOMER: Customer No: primary key, varchar2 Customer Name: NOT NULL, varchar2 Address: NOT NULL Phone no: Number INVOICE: Invoice no: Varchar2, primary key

Movie no: foreign key Customer no: foreign key

Price: NOT NULL, Number

Queries:

- 1. List the movie names that starts with 'p'
- 2. List the number of the movies those price ranges from 15000 and 20000
- 3. List the customers who have phone numbers.
- 4. List the customers who have no phone numbers.
- 5. Display the following string
  - (a) A Customer "customer number" has bought the "movie number" "movie name" with "Price"
- 6. List the customers by calculating price as (price\*tax)/100 where tax=0.5 and rename the column as 'tax'.
- 7. List the movies, which are owned by 2 customers.
- 8. List the customers, who bought 2 picture names.
- 9. List the customers, who are not the range of 15000 and 20000.
- B. <u>Create Student database using the following tables.</u>
  - STUDENT: Sno : primary key, numberSname : NOT NULL, varchar2 Address: Varchar2

COURSE:Sno : Foreign key.Course Name : varchar2

Queries:

- 1. Alter table by adding a column fees in table COURSE.
- 2. Alter table by modifying the address to VARCHAR2(20)
- 3. Create a view on which the students who joined in one course only.

PL/SQL.

- 1. Write A Pl/Sql Program To Swap Two Numbers Without Using Third Variable.
- 2. Write A Pl/Sql Program To Generate Multiplication Tables For Numbers 2,4 And 6
- **3.** Write A Pl/Sql Program To Display Sum Of Even Numbers And Sum Of Odd Numbers In The Given Range.
- 4. Write A Pl/Sql Program To Check The Given Number Is Pollinndrome Or Not.
- 5. Write A Pl/Sql Program To Display Top 10 Rows In Emp Table Based On Their Job And Salary.
- 6. Write A Procedure Update The Salary Of Employee, Who is Not Getting Commission by 10%.

#### **Reference Books:**

- 1. Oracle Pl/Sql By Example. Benjamin Rosenzweig, Elena Silvestrova, Pearsoneducation 3rd Edition
- 2. Sql& Pl/Sql For Oracle 10g, Black Book, Dr.P.S. Deshpande

COMPUTER SCIENCE	CSC-502C	2020-'21	B.Sc.(MPCs,MCCs)
SEMESTER – V	PAPER – VI		Max. Marks 70
<u>Syllabus</u>	SOFTWARE ENG	GINEERING	
NO of Hours: 4	No Of Credits: 3	3	Pass Marks 28

#### **Course Objectives**

The Objective of the course is to assist the student in understanding the basic theory of software engineering, and to apply these basic theoretical principles to a group software development project. **UNIT-I: Introduction to Software Engineering & Process** 12Hrs

The Evolving Role of Software-Software - The Changing Nature of Software, Software Myths, Legacy Software.

Process: Software Engineering-A Layered Technology - A Process Framework - The Capability Maturity Model Integration (CMMI) - Process Patterns, Process Assessments - Personal Software Process(PSP), Team Software Process (TSP).

#### **Unit-II: Process Models**

The Waterfall Models - Increment Process Models: The Increment Model, The RAD Model -Evolutionary Process Models: Prototyping, The Spiral Model, The Concurrent Development Model-The Unified Process: Phases of The United Process, Unified Process Work Products.

#### **Unit-III: Requirements Engineering**

Requirements Engineering Tasks - Initiating The Requirements Engineering Process - Eliciting Requirements: Collaborative Requirements Gathering, Quality Function Deployment, User Scenarios, Elicitation Work Products - Negotiating Requirements - Validating Requirements.

#### **Unit-IV: Design Engineering**

Design Process And Design Quality - Design Concepts - The Design Model: Data Design Elements, Architectural Design Elements, Interface Design Elements, Component-Level Design Elements, Deployment -Level Design Elements.

#### **Unit-V:Software Ouality:**

Quality and Quality Concepts, Software Quality Assurance (SQA), Software Reviews, Formal Technical Reviews, Formal Approaches to SQA and SSQA, Software Reliability, The ISO 9000 Quality Standards, The SQA Plan.

#### **Prescribed Text Book:**

1. Software Engineering – A Practitioner's Approach, Sixth Edition - Roger S Pressman, TATA McGrawHill: Chapters: 1,2,3,7,8 and 9)

#### **Reference Books:**

- 1. Software Engineering Principles and Practice by Deepak Jain Oxford University Press
- 2. Sommerville, "Software Engineering", Eighth Edition, Pearson Education, 2007

**Student Activity:** Visit any financial organization nearby and prepare requirement analysis report 2. Visit any industrial organization and prepare risk chart.

14 Hrs

12Hrs

#### 10Hrs

### 12Hrs



# A.G. & S.G. Siddhartha Degree College of Arts & Science

Vuyyuru-521165, Krishna District, Andhra Pradesh (An Autonomous institution in the jurisdiction of Krishna University, Machilipatam)

NAAC "A" Grade, ISO 9001:2015 Certified Institution

## DEPARTMENTOFCOMPUTERSCIENCE

Minutes of the meeting of Board of Studies in Computer Science for PG held on 06-04-2023 in theDepartmentofComputerScience.

Semester	:	11		Programme	:	: M.Sc (Comp. Sci.)
Course	:	Web	Technologies	Course Code	:	: 22CS2T3
Course delivery method	:	Class	room / Blended	Credits	:	: 4
Credits	:	4		CIA marks	:	: 30
No. of lecture hours / week	:	4		Semester end exar	n :	: 70
Total no. of lecture hours	:	60		Total marks	:	: 100
Year of Introduction	:	2020-	-21	Year of Revision	:	: 2022-23
% of revision	:	30%				
			Add	itions		Deletions
Course content suggested by	APSC	CHE				
Engineering & Process	twar	e	1	NIL		NIL
Unit-II: Process Models					VB S	Script:
Unit-III: Req Engineering	uiren	nents				
Unit-IV: Analysis Mo	odel					Analysis Model
Unit-V: Design Engi	neeri	ng	Design Enginee unit-4	ring moved to		
			Software Qualit	ty		
t is resolved and recommend the	chan	iges in t	the syllabus of courter S	rse code: 22CS2T3, Co	ourse	: Web Technologies

COMPUTER S	CIENCE	CSC-502C	2020-'21	B.Sc.(MPCs,	MCCs)
MESTER – V	PAPER -	- VI	Ma	x. Marks 70	
<u>el Paper</u> NO of Hours: 4	SOFTV	VARE ENGINI No Of Credits:	EERING 3		Pass Marks 2
	Se	ection $-A$	-		
Answer any <b>FIVE</b>	Questions. E	ach question car	ries <b>FIVE</b> Mar	ks	4x5=20M
		-			
1. Write about So	ftware Layere	ed Technology?			
2. Explain about l	Process Frame	ework?			
3. Explain about l	RAD Model?				
4. Explain Valida	ting Requiren	nents			
5. Explain about 1	Modularity?				
6. Write about So	ftware Reliab	ility?			
	Se	ection – B			
Answer any <b>FIVE</b>	Questions. Ea	ach question car	ries <b>TEN</b> Mark	s	5X10=50M
7. Explain about	CMMI?				
8. Explain about	Software My	vths?			
9. Explain about	Incremental	Model?			
10. Explain about	Spiral Model	?			
11. Explain about	Requirements	s Engineering Ta	isks?		
12. Write about de	sign concepts	in design engine	eering?		
13. Explain about	<b>Duality and O</b>	uality Concepts'	?		

COMPUTER SCIENCE	CSC-502C	2020-'21	B.Sc.(MPCs,MCCs)	
SEMESTER – V	PAPER – VI	Max. Marks 7	0 Pass Marks 28	
Guidelines for paper setting 'SOFTWARE ENGINEERING'				

Unit wise weightage of Marks

	Section-A	Section-B
	(Short answer questions)	(essay questions)
Unit-1	2	2
Unit-2	1	2
Unit-3	1	1
Unit-4	1	1
Unit-5	1	2

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weightage given by us

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(With Effect from Academic Year 2020-21)

	COMPLITED SCIENCE CSC 502C 2020 %		2020 (21			
	COMPUTER SCIENCE	CSC-502C	2020-*21	B.Sc.(MPCS,	,MCCs)	
	SEMESTER – V	PAPER	R – VI	Max. Ma	arks 50	
ľ	Lab List No. of Hours per week: 2	SOFTWARE ENG External: 25	GNEERING Internal	Pass l: 25	Marks 25 Credits	
A. <u>ATN</u>	<u>M</u>					
1.	Objective of an ATM System	. 2. U	se-case Diagra	m of an ATM Sy	ystem	
3.	Class Diagram of an ATM S	ystem 4. S	equence Diagra	m of an ATM S	ystem	
5.	. Activity Diagram of an ATM	I System 6. S	tate Diagram of	an ATM Syster	n	
7.	. Deployment Diagram of an A	ATM System 8. E	R Diagram of a	n ATM System		
<u>B. Libr</u>	ary management System					
1.	. Objective of Librarymanager	nent System.2. Use	-case Diagram	of Librarymanaş	gement	
3.	. Class Diagram of Library ma	nagement System4	. Sequence Dia	gram of Library	management	
5.	. Activity Diagram of Library	management System	n6. State Diagi	am of Library n	nanagement	
7.	. Deployment Diagram of Libr	rary management S	ystem8. ER Dia	ıgram of Library	<sup>7</sup> managemen	
<u>C. Barc</u>	code Reader					
1.	. Objective of Barcode Reader	2. U	se-case Diagra	m of Barcode Re	eader	
3.	. Class Diagram of Barcode R	eader 4. S	equence Diagra	m of Barcode R	eader	
5.	. Activity Diagram of Barcode	Reader 6. State Dia	gram ofBarcod	e Reader		
7.	. Deployment Diagram ofBarc	ode Reader 8. E	R Diagram ofB	arcode Reader		
D .Safe	Home System					
1.	. Objective of Safe Home Syst	em.	2. Use-case	Diagram of Safe	e Home Syste	
3.	. Class Diagram of Safe Home	e System 4. Se	equence Diagra	m of Safe Home	e System	
5.	. Activity Diagram ofSafe Hor	me System	6. State Dia	gram ofSafe Ho	me System	
7.	. Deployment Diagram of Safe	e Home System	8. ER Diagi	am of Safe Hom	ne System	
<u>E. Onli</u>	ne Book Store System					
1.	. Objective of Online Book St	ore System 2. U	se-case Diagra	m of Online Boo	ok Store Syste	
3.	. Class Diagram of Online Boo	ok Store System 4.	Sequence Diag	ram of Online B	ook Store	
5.	. Activity Diagram ofOnline B	Book Store System 6	5. State Diagrar	n ofOnline Bool	c Store Syster	
7.	Deployment Diagram of Onl	ine Book Store Svs	tem 8. ER Dia	gram of Online	Book Store	

An Autonomous college with in the jurisdiction of Krishna University A.P, India.

		(With ]	Effect from Acade	emic Year2020	0-21)	
	COMPUT	TER SCIENCE	CCSC-505C	2020-21	B. Cor	m (CA)
SEME	STER – V	PAPER	$-\mathbf{V}$	Max. Mar	ks 70	Pass Marks 28
Syllabus	<b>6 0</b>	BJECT ORIEN	TED PROGRAM	MING USING	<b>JAVA</b>	
Total H	rs: 60	NO.	Of. Hours: 5		Crea	lits: 3

#### UNIT-I

10Hrs

Fundamentals of Object - Oriented Programming: Introduction, Object Oriented paradigm, Basic Concepts of OOP, Benefits of OOP, Applications of OOP, Java features: **UNIT-II** 

**Overview of Java Language:** Introduction, Simple Java program structure, Java tokens, Java Statements, Implementing a Java Program, Java Virtual Machine, Command line arguments. Constants, Variables & Data Types: Introduction, Constants, Variables, Data Types, Declaration of Variables, Giving Value to Variables, Scope of variables, Type casting, Getting Value of Variables, Operators.

#### **UNIT-III**

Decision Making & Branching: Introduction, Decision making with if statement, Simple if statement, if-Else statement, Nesting of if-else statements, the else if ladder, the switch statement, the conditional operator. Looping: Introduction, while statement, do-while statement, for statement, Jumps in loops.

#### **UNIT-IV**

Classes, Objects & Methods: Introduction, defining a class, adding variables, adding methods, creating objects, Accessing class members, Constructors, Method overloading, Method Overriding, Static members, Nesting of methods;

#### **UNIT-V**

Inheritance: Extending a Class, Overriding Methods, Final Variables and Methods, Final Classes, Abstract Methods and Classes; Arrays, Strings And Vectors: Arrays, One-dimensional arrays, Creating an array, Two – dimensional arrays, Strings, Vectors, Wrapper classes; Interfaces: Multiple Inheritance: Introduction, Defining interfaces, Extending interfaces, Implementing interfaces, Assessing interface variables:

#### **Prescribed Text Book:**

1. E. Balaguruswamy, Programming with JAVA, A primer, 3e, TATA McGraw-Hill Company. **Reference Books** 

- 1. Programming In Java By Sachin Malhotra And Saurabh Choudhary From Oxford University Press
- 2. Object Oriented Programming Through Java by P. Radha Krishna, Universities Press
- 3. John R. Hubbard, Programming with Java, Second Edition, Schaum's outline Series,
- 4. Deitel&Deitel. Java TM: How to Program, PHI (2007)
- 5. Java Programming: From Problem Analysis to Program Design- D.S Mallik

#### 12 Hrs

12Hrs

#### 12Hrs

# 14Hrs

# AG & SG SIDDHARTHA COLLEGE OF ARTS AND SCIENCES - VUYYURU. An Autonomous college with in the jurisdiction of Krishna University A.P, India. (With Effect from Academic Year2020-21) **COMPUTER SCIENCE** CCSC-505C 2020-21 B. Com (CA) SEMESTER – V PAPER – V Max. Marks 70 Pass Marks 28 **OBJECT ORIENTED PROGRAMMING USING JAVA Syllabus Total Hrs: 60** NO. Of. Hours: 4 Credits: 3 Section- A Answer <u>FOUR</u> Questions. Each Question carries FIVE Marks. 4\*5=20M 1. What are the Applications of OOP? 2. What is a variable? Explain its rules? 3. Explain different data types in java? 4. Write about switch statement? 5. Explain about Constructors? 6. Differences between arrays and vectors? Section-B Answer <u>FIVE</u> the Questions. Each Question carries TEN Marks 5\*10=50M 7. Explain the Concepts of Object Oriented Programming? 8. Explain java Features? 9. Explain the structure of java program? 10. Explain different types of Operators in Java with Examples? 11. Explain about Decision Making Statements with examples? 12. Explain Looping statements with example? 13. Explain Method overloading with an example program? 14. Explain about inheritance?

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		(With l	Effect from Acade	mic Year2020	-21)
	COMPUT	ER SCIENCE	CCSC-505C	2020-21	B. Com (CA)
SEME	ESTER – V	PAPER – V	Max. Mark	s 70	Pass Marks 28
Syllabu	S	OBJI	ECT ORIENTED	PROGRAMM	AING USING JAVA
Total H	rs: 60	I	NO. Of. Hours: 4		Credits: 3

Unit wise weightage of Marks

	Section-A	Section-B
	(Short answer questions)	(essay questions)
Unit-1	1	2
Unit-2	2	2
Unit-3	1	2
Unit-4	1	1
Unit-5	1	1

- Each Short answer question carries 5 marks in Section -A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weightage given by us

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(With Effect from Academic Year2020-21)

	COMPUTER SCIENCE	CCSC-505C	2020-21	B. Com (CA)
SEM	IESTER – VPAPER – V	1	1	1
Lab Li	istOBJECT ORIENTED PR	OGRAMMING US	SING JAVA	Pass Marks 25
No. of	Hours per week: 2 Exte	rnal: 25 In	nternal: 25	Credits: 2
1.	Write a program to perform v	various String Operat	tions	
2.	Write a program to print the	given number is Arm	strong or not?	
3.	Prompt for the cost and sellin	g price of an article	and display th	e profit (or) loss
4.	Write a program to print the	numbers given by co	mmand line a	rguments
5.	Write a program on class and	object in java		
6.	Illustrate the method overridi	ng in JAVA		
7.	Write a program to find the S	imple Interest using	Multilevel Inl	neritance
8.	Write a program to display m	atrix multiplication.		
9.	Write a program on interface	in java		
10.	Write a program on inheritan	ce		

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	COMPUTER	SCIENCE	CCSC 506C	2020-'21	B.Com.(C.A.)	
SEMES'	TER – V	PAPER -	– VI		Max. Marks 70	
<u>Syllabus</u>		DATA	BASE MANAG	EMENT SYS	STEMS	
NO Of Ho	ours: 5	No Of	Credits: 3		Pass Marks 28	
		. 0 1 1	1 ( 1 ) ( 1	1 0	• • • • • • • • •	

**Course Objective:** Design & develop database for large volumes & varieties of data with optimized data processing techniques.

# Unit – 1: Database Systems Introduction

Database Systems: Introducing the database and DBMS, Why the database is important,

*Historical Roots:* Files and File Systems, Problems with File System, Data Management, Database Systems. *Data Models:* The importance of Data models, Data Model Basic Building Blocks, The evaluation of Data Models.

#### Unit - II: Relational Database & Data Modelling

*The Relational Database Model:* A logical view of Data, Keys, Integrity Rules, Relational Set Operators, Indexes, Codd's relational database rules. *Entity Relationship Model:* The ER Model

Advanced Data Modelling: The Extended Entity Relationship Model, Entity clustering.

#### **Unit-III: Normalization and Database Design**

*Normalization of database tables:* Database Tables and Normalization, The need for Normalization, The Normalization Process, High level Normal Forms, Normalization and database design, de normalization.

#### **Unit-IV: Structured Query Language**

*Introduction to SQL:* Data Definition Commands, Data Manipulation Commands, Select queries, Advanced Data Definition Commands, Advanced Select queries, Virtual Tables, SQL Join Operators,

#### **Unit-V: Procedural SQL**

Introduction to PL/SQL : Triggers, Stored Procedures, Pl/ SQL Stored Functions

### **Prescribed Text Book:**

1. Peter Rob, Carlos Coronel, Database Systems Design, Implementation and Management, Seventh Edition, Thomson (2007).

Reference Books:

- 3. Elimasri / Navathe, Fundamentals of Database Systems, Fifth Edition, Pearson Addison Wesley
- 4. Raman A Mata Toledo/Panline K Cushman, Database Management Systems, Schaum'sOutlibe series, Tata McGraw Hill (2007).
- 5. C.J.Date, A.Kannan, S.Swamynathan, An Introduction to Database Systems, Eight edition, Pearson Education (2006).
- 6. "DatabaseSystemConcepts" by AbrahamSilberschatz, Henry Korth, and S.Sudarshan, McGrawhill
- 7. Atul Kahate, Introduction to Database Management Systems, Pearson Education (2006).

#### **Student Activity**:

1. Create your college database for placement purpose.

2. Create faculty database of your college with their academic performance scores

#### 14 Hrs

## 10 Hrs

# 12 Hrs

12Hrs

#### 12 Hrs

	COMPUTER SCIENCE	CCSC 506C	2020-'21	B.Com.(C.A.)
EME	STER – V PAPER	– VI		Max. Marks 70
<u>del P</u> Of H	aper DAT Iours: 5 N	A BASE MANAGH No Of Credits: 3	EMENT SYS	TEMS Pass Marks 28
Ans	swer any <u>FOUR</u> Questions. E	Section-A Each question carries	FIVE Marks	s <b>4x5=20</b> N
	1. Explain the Component	ts of Database Syste	m?	
	2. Explain Entity Relation	ship Model?		
	3. Write about Relational	Set Operators?		
	4. Describe BCNF?			
	5. Write about Special Fu	nctions?		
	6. Explain Stored Procedu	ires?		
Ans	swer any <u>FIVE</u> Questions. Ea	Section-B ach question carries '	<b>FEN</b> Marks	5X10=50
	7. What is File? Explain the second s	he problems with Fil	e system?	
	8. Explain any three differ	rent Data Models?		
	9. Explain E.F. CODDs' r	rules?		
	10. Explain Extended Entit	y Relationship Mode	el?	
	11. Explain the concept of	Normal Forms?		
	12. Explain different join o	perators?		
	13. Explain DDL and DMI	commands?		
	14. Explain about triggers?			

	COM	1PUTE	R SCIENCE	C	CCSC 506C	2020-'21	B.Com.(C.A.)
CEME	CTED	<b>X</b> 7		371	Mar Maulta 70	Daga	Maulza 20

SEMESTER – V

PAPER – VI Max. Marks 70 Pass Marks 28

## Guidelines for paper setting 'DATA BASE MANAGEMENT SYSTEMS'

Unit wise weightage of Marks

	Section-A	Section-B
	(Short answer questions)	(essay questions)
Unit-1	2	2
Unit-2	1	2
Unit-3	1	1
Unit-4	1	2
Unit-5	1	1

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weightage given by us

An	Autonomous college within the	e jurisdiction of Kris	shna University	y A.P, India.	
	(With B	Effect from Acader	nic Year 202	0-21)	
	COMPUTER SCIENCE	CCSC-506P	2020-'21	B. COM(CA	<b>v</b> )
SEM	IESTER – V	PAPER – V	Ι	Max. Mar	ks 50
Lab	List DATA BASE MANAG	GEMENT SYSTEM	IS Pas	s Marks 25	
No.	of Hours per week: 2	External: 25	Internal: 2	25	Credits: 2
1. (	Creation of college database a	nd establish relatior	ships between	n tables	
2. I	Explain various data type in O	racle.	-		
3. 5	Show the structure of the Emp	table.			
4. 5	Show the structure of the DEP	T table.			
5. I	Explain the syntax of SELECT	Statement.			
6. (	Create a query to display the n	ame, job, hiredate a	and employee	number from e	emp table.
7.	Create a query to display uniq	ue jobs from the en	np table.		
8.	Create a query to display the e	empno as EMP#, er	ame as EMPI	OYEE and Hi	re_date from emp.
9.	Create a query to display all t	he data from the El	MP table. Sep	arate each colu	mn by a comma and
r	ame the column THE_OUTP	UT.			
10. 0	Create a query to display the n	ame and salary of e	mployees ear	ning more than	ı 2850.
11. 0	Create a query to display the n	ame and salary for	all employees	whose salary	is not in the range of
1	500 and 2850.				
12.	Display the employee name, j	ob and start date of	employees hi	red between I	1981, February 20
8	nd May 1, 1981. Order the qu	ery in ascending or	der of start da	ite	
13. I	Display the employee name an	d department numb	per of all the e	mployees in de	epartments 10 and 30
i	n alphabetical order by name.				
14.	List the name and salary of en	nployees who earn	more than 150	0 & are in de	partment 10 or 30.
15.	Display the name, salary and o	commissions and so	ort data in dese	cending order of	of salary and
C	commission.				
16.	Display the name and job title	of all employees w	ho do not hav	e a manager.	
17.	Display the name, job and sala	ary for all employed	es whose job i	s Clerk or Ana	lyst and their salary
1	s not equal to $1000, 3000 \text{ or } 5$	000.			< 1 •
18.	Display the names of all empl	oyees where the thi	rd letter of the	eir name is an	'A'.
19.1	Display the names of all emplo	byees who have two	• L's in their	name and are	in department 30 or
1 20	neir manager is $7/82$ .			· · · · · · · · · · · · · · · · · · ·	
20.	Display the name, salary and	commission for all	employees w	nose commissi	on amount is grater
t	nan their salary increased by I	10%.			
21.	Explain all the character funct	LIOHS.			
22. 22	Explain all the Data functions	J118.			
23.	ta Student database using the	following tables			

<u>Create Student database using the following tables.</u> STUDENT: Sno : primary key, numberSname : NOT NULL, varchar2 Address: Varchar2 COURSE:Sno : Foreign key.Course Name : varchar2

#### Queries:

- 1. Alter table by adding a column fees in table COURSE.
- 2. Alter table by modifying the address to VARCHAR2(20)
- 3. Create a view on which the students who joined in one course only.

#### PL/SQL.

- 1. Write A Pl/Sql Program To Swap Two Numbers Without Using Third Variable.
- 2. Write A Pl/Sql Program To Generate Multiplication Tables For Numbers 2,4 And 6
- **3.** Write A Pl/Sql Program To Display Sum Of Even Numbers And Sum Of Odd Numbers In The Given Range.
- 4. Write A Pl/Sql Program To Check The Given Number Is Pollinndrome Or Not.
- **5.** Write A Pl/Sql Program To Display Top 10 Rows In Emp Table Based On Their Job And Salary. **Reference Books:** 
  - 1. Oracle Pl/Sql By Example. Benjamin Rosenzweig, Elena Silvestrova, Pearsoneducation 3rd Edition
  - 2. Sql& Pl/Sql For Oracle 10g, Black Book, Dr.P.S. Deshpande

	COMPUTER SCIENCE	CCSC-507C	2020-'21	B.Com.(CA)
SEME	ESTER – V	PAPER – VII		Max. Marks 70
Syllabus	<u>s</u> WE	B TECHNOLOGIE	ËS	
NO Of	Hours: 5	No of Credits: 3		Pass Marks 28

#### **Unit -I** Introduction to XHTML:

Introduction to HTML, Basic html, Document body text, Hyperlinks, Lists, Tables, Images, Frames, Forms and XHTML.

#### Unit- II: CSS:

Cascading Style Sheets: Introduction, Defining your own styles, properties and values in styles, Formatting blocks of information, Layers.

Java Script: java Script, the basics, Variables, String Manipulations, Mathematical functions, Statements, Operators.

#### Unit -III: Objects in Java Script & Dynamic HTML with Java Script

*Objects in Java Script:* Data and objects in java script, Regular expressions, Exception Handling, built in objects, Events.

Dynamic HTML with Java Script: Data validation, Rollover buttons, Moving images.

# Unit -IV: XML Defining Data for Web Applications

*XML:* Introduction to XML, Basic XML, document type definition, XML Schema, Document object model, Using XML parser.

#### Unit -V:JSP:

JSP Lifecycle, Basic Syntax, EL (Expression Language), EL Syntax, Using EL Variables

#### **Prescribed Books:**

#### 1. Chris Bates, Web Programming Building Internet Application, Second Edition, Wiley

- 2.Head First Servlets and JSP 2<sup>nd</sup> Edition, Bryan Basham, Kathy Sierra
- 2. Uttam Kumar Roy, Web Technologies from Oxford University Press

COMPU	JTER SCIENCE	CCSC-507C	2020-'21	B.Sc.(MPCs)
ESTER – V	V PAPER	-VII		Max. Marks 70
<u>Paper</u>	WEB	TECHNOLOGI	ES	
Credits: 3		Pass Marks	28	
Answer <b>FC</b>	UROuestions Eac	<u>Section-</u> h Ouestion carries	<u>A</u> FIVE Marks	5 X 4=20M
				0111 2010
	1. Write about stru	acture of HTML D	ocument with	an example?
	2. Explain about li	ists in HTML?		
	3. Write about jav	a script statements	?	
	4. Write about Ro	llover buttons?		
	5. Describe XML	Elements?		
	, ,			
Answer <u>FI</u>	<u>VE</u> Questions. Each	<u>Section-B</u> n Question carries 7	<b>FEN</b> Marks.	5 X 10=50M
	7. Explain about h	yper links? Write a	about how to li	nk another pages
	8. What is Form?	Explain about form	ns with exampl	es
	9. What is CSS? H	Iow to design Case	ading style she	eet
	10. Explain about N	Aathematical Funct	tions	
	11. Explain about F	Regular Expression	S	
	12. Write about Dat	ta validations in D	HTML	
	13. Explain about I	Document Object N	Iodel	
	14. Explain about J	SP Lifecycle with	neat diagram	

	COMPUTER S	SCIENCE	CCSC-507C	2020-'21	B.COM(CA)	
SEME	ESTER – VI	PAPER	– VII Max	k. Marks 70	Pass Marks 28	

Guidelines for paper setting 'WEB TECHNOLOGIES'

Unit wise weightage of Marks

	Section-A	Section-B
	(Short answer questions)	(essay questions)
Unit-1	2	2
Unit-2	1	2
Unit-3	1	2
Unit-4	1	1
Unit-5	1	1

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weightage given by us

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(With Effect from Academic Year 2019-'20)

	COMPUTER SCIENCE	CSC-301C	2020-21	B.Sc.(M	PCs, MCCs.)			
SEME	CSTER – III PAPER – III	Max. Mark	s 70		Pass Marks 28	1		
Syllabus	<b>OBJECT ORIENTE</b>	ED PROGRAMM	ING USING J	AVA	Total Hrs: 60			
NO. Of. Hours: 4 Credits: 3								
UNIT-I	UNIT-I 15Hrs							
Fundam	ientals of Object – Oriente	ed Programming:	Introduction,	Object C	priented paradigr	n, Basic		
Concept	s of OOP, Benefits of OOP, A	Applications of OU	P, Java feature	s: <b>Over</b>	view of Java La	inguage:		
Introduc Iovo Vir	tion, Simple Java program str	a argumente <b>Con</b>	, Java Statemer	los & De	menting a Java F	rogram,		
Constant	tual Machine, Command Im	e arguments. <b>Con</b>	stants, variau es Giving Valu	e to Vari	alla Types. muc	ariables		
Type cas	sting, Getting Value of Variab	les: <b>Operators &amp;</b> ]	Expressions.		ables, scope of v	ariables,		
UNIT-II	[	ies, operators et l			15 Hrs			
Decision	Making & Branching: Intro	oduction, Decision	making with if	statemen	t, Simple if state	ment, if-		
Else stat	tement, Nesting of if-else sta	atements, the else	if ladder, the	switch st	atement, the con	nditional		
operator	. Looping: Introduction, Wh	nile statement, do-v	while statemen	t, for sta	tement, Jumps i	n loops.		
Classes,	Objects & Methods: Introdu	ction, Defining a cl	lass, Adding va	riables, A	dding methods,	Creating		
objects, A	Accessing class members, Con	nstructors, Method	overloading, St	atic mem	bers, Nesting of 1	nethods;		
		din Mathada Ein	-1. 7	J N / . / l J	10 Hrs	A 1		
Innerita Mathada	nce: Extending a Class, Over	riding Methods, Fin	al variables an	a Method	is, Final Classes,	Abstract		
Two –	dimensional arrays, Strings	Vectors Wrann	er classes: <b>In</b>	terfaces.	Multinle Inhe	all allay,		
Introduc	tion. Defining interfaces. E	xtending interfaces	. Implementin	g interfa	ces. Assessing	interface		
variables	x.	Introduction, Defining interfaces, Extending interfaces, Implementing interfaces, Assessing interface						
Variables; $10 \text{ Hm}$								
UNIT-I	V				10 Hrs			
UNIT-IV Multith	v <b>V</b> readed Programming: Intro	oduction, Creating	Threads, Exte	nding the	<b>10 Hrs</b> Threads, Stopp	oing and		
UNIT-IV Multithe Blocking	v V readed Programming: Intro g a Thread, Lifecycle of a Th	oduction, Creating rread, Using Threa	Threads, Exte d Methods, Th	nding the read Exc	<b>10 Hrs</b> Threads, Stopp eptions, Thread	oing and Priority,		
UNIT-I Multithe Blocking Synchron	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R	oduction, Creating pread, Using Threa cunnable' Interface.	Threads, Exte d Methods, Th	nding the read Exc	<b>10 Hrs</b> Threads, Stopp eptions, Thread	oing and Priority,		
UNIT-IV Multithe Blocking Synchron Managin	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R ng Errors And Exceptions:	oduction, Creating pread, Using Threa Lunnable' Interface. Types of errors: C	Threads, Exte d Methods, Th Compile-time er	nding the read Exc rrors, Ru	<b>10 Hrs</b> e Threads, Stopp eptions, Thread ntime errors, Exc	oing and Priority, ceptions,		
UNIT-IV Multithi Blocking Synchron Managin Exceptio	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R ng Errors And Exceptions: on handling, Multiple Catch St	oduction, Creating pread, Using Threa cunnable' Interface. Types of errors: C tatements, Using fir	Threads, Exte d Methods, Th Compile-time en nally statement	nding the read Exc rrors, Run	<b>10 Hrs</b> e Threads, Stopp eptions, Thread ntime errors, Exc	bing and Priority, ceptions,		
UNIT-IV Multithe Blocking Synchron Managin Exceptio UNIT-V	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R ng Errors And Exceptions: on handling, Multiple Catch Su Programming: local and rem	oduction, Creating pread, Using Threa cunnable' Interface. Types of errors: C tatements, Using fir	Threads, Exte d Methods, Th Compile-time en ally statement	nding the read Exc rrors, Run ,	<b>10 Hrs</b> e Threads, Stopp eptions, Thread ntime errors, Exc <b>10 Hrs</b> ding Applet code	ping and Priority, ceptions,		
UNIT-IV Multithi Blocking Synchroi Managin Exceptio UNIT-V Applet I	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R ng Errors And Exceptions: on handling, Multiple Catch St Programming: local and rem le: Initialization state, Running	oduction, Creating pread, Using Threa cunnable' Interface. Types of errors: C tatements, Using fin ote applets, Applets	Threads, Exte d Methods, Th Compile-time en hally statement s and Applicati	nding the read Exc rrors, Run ons, Build	<b>10 Hrs</b> e Threads, Stopp eptions, Thread ntime errors, Exc <b>10 Hrs</b> ding Applet code Display state <b>P</b> a	ping and Priority, ceptions, c, Applet		
UNIT-IV Multithe Blocking Synchrof Managin Exceptio UNIT-V Applet I Life cycl Introduc	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R ng Errors And Exceptions: on handling, Multiple Catch So Programming: local and rem le: Initialization state, Runnin tion, Java API Packages, U	oduction, Creating pread, Using Threa cunnable' Interface. Types of errors: C tatements, Using fir ote applets, Applets ng state, Idle or sto Jsing System Pack	Threads, Exte d Methods, Th Compile-time en hally statement s and Applicati pped state, De kages, Naming	nding the read Exc rrors, Run ons, Build ad state,	10 Hrs e Threads, Stopp eptions, Thread ntime errors, Exc 10 Hrs ding Applet code Display state. Pa ons, Creating P	oing and Priority, ceptions, e, Applet <b>ackages:</b> ackages,		
UNIT-IV Multithi Blocking Synchroi Managin Exceptio UNIT-V Applet I Life cyc Introduc Accessin	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R ng Errors And Exceptions: on handling, Multiple Catch St Programming: local and rem le: Initialization state, Runnin tion, Java API Packages, Ung a Package, using a Package	oduction, Creating pread, Using Threa cunnable' Interface. Types of errors: C tatements, Using fin ote applets, Applets ng state, Idle or sto Jsing System Pack e. Managing Input	Threads, Exte d Methods, Th Compile-time en hally statement s and Applicati pped state, De cages, Naming / <b>Output Files</b>	nding the read Exc crors, Run ons, Build ad state, convention in Java:	10 Hrs e Threads, Stopp eptions, Thread ntime errors, Exc 10 Hrs ding Applet code Display state. Pa ons, Creating P Introduction, Co	oing and Priority, ceptions, e, Applet <b>ackages:</b> ackages, oncept of		
UNIT-IV Multithe Blocking Synchrof Managin Exceptio UNIT-V Applet I Life cycl Introduc Accessin Streams,	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R ng Errors And Exceptions: on handling, Multiple Catch So Programming: local and rem le: Initialization state, Runnin tion, Java API Packages, Ung a Package, using a Package Stream classes, Byte Strean	oduction, Creating pread, Using Threa tunnable' Interface. Types of errors: C tatements, Using fin ote applets, Applets ng state, Idle or sto Jsing System Pack the Classes, Input Sta	Threads, Exte d Methods, Th Compile-time en hally statement s and Applicati pped state, De kages, Naming / <b>Output Files</b> ream Classes,	nding the read Exc rrors, Run ons, Build ad state, convention in Java: Output State	10 Hrs e Threads, Stopp eptions, Thread ntime errors, Exc 10 Hrs ding Applet code Display state. Pa ons, Creating P Introduction, Co tream Classes, C	oing and Priority, ceptions, e, Applet <b>ackages:</b> ackages, oncept of Character		
UNIT-IV Multithi Blocking Synchrof Managin Exceptio UNIT-V Applet I Life cyc. Introduc Accessin Streams, Stream c	V readed Programming: Intro g a Thread, Lifecycle of a Th nization, Implementing the 'R ng Errors And Exceptions: on handling, Multiple Catch St Programming: local and rem le: Initialization state, Runnin tion, Java API Packages, Ung a Package, using a Package Stream classes, Byte Stream classes: Reader stream classes	oduction, Creating pread, Using Threa cunnable' Interface. Types of errors: C tatements, Using fin ote applets, Applets ng state, Idle or sto Jsing System Pack e. <b>Managing Input</b> n Classes, Input Str , Writer Stream class	Threads, Exte d Methods, Th Compile-time en hally statement s and Applicati pped state, De cages, Naming / <b>Output Files</b> ream Classes, Sess, Using Stree	nding the read Exc crors, Run ons, Build ad state, convention in Java: Output St eams;	10 Hrs e Threads, Stopp eptions, Thread ntime errors, Exc 10 Hrs ding Applet code Display state. Pa ons, Creating P Introduction, Co tream Classes, C	oing and Priority, ceptions, e, Applet <b>ackages:</b> ackages, oncept of Character		
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COMPUT	ER SCIENCE	CSC-301C	2020-21	B.sc(MPCs,MCCs)
EMESTER – III	PAPER – III	Ma	x. Marks 70	Pass Marks 28
llabus: al Hrs: 60	OBJECT ORII NO. O	ENTED PROGH f. Hours: 4	RAMMING U	SING JAVA Credits: 3
tion- A	P. Questions For	h Question com	iog EIVE Mov	dra 4*5-20M
1.Explain the st	<u>R</u> Questions. Eac	rogram?		rks. 4 <sup>+5</sup> =20101
2.Explain differ	ent data types in ja	ava?		
3.Explain about	Constructors?			
4.Differences be	etween arrays and	vectors?		
5.Explain about	Exception handlin	ng?		
6.Explain the ap	oplet life cycle?			
		Section-	B	
		<u>Beetion-</u>		
wer <u>FIVE</u> the Q	uestions. Each Qu	uestion carries <b>T</b>	EN Marks	5*10=50M
7.Explain the Co	oncepts of Object-	Oriented Program	nming?	
8.Explain java F	Features?			
9.Explain Loop	ing statements with	h example		
10.Explain Met	hod overloading w	vith an example p	rogram	
11.Explain abou	at inheritance			
12.Explain the c	concept of interfac	e?		
13.Explain life	cycle of a thread?			
14.Explain abou	it Byte Stream Cla	sses?		

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(With Effect from Academic Year 2018-'19)

	COMPUT	ER SCIENCE	CSC-301C	2020-21	B. Com	(CA)
SEME	STER – III	PAPER	l – III	Max. Mark	as 70	Pass Marks 28
Syllabus OBJECT ORIENT			ENTED PROGRA	MMING USIN	NG JAVA	
Total H	rs: 60	NO.	Of. Hours: 4		Credit	s: 3

#### Unit wise weightage of Marks

	Section-A	Section-B
	(Short answer questions)	(essay questions)
Unit-1	2	2
Unit-2	1	2
Unit-3	1	2
Unit-4	1	1
Unit-5	1	1

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weightage given by us

	COMPUTER SCI	ENCE	CSC-301C	2020-21	B.Sc.(MPCS&MCCS
EMES	TER – III	PAPE	R – III	Max. M	arks:50
List	OBJECT ORIEN	TED PRC	GRAMMINO	G USING JAVA	Pass Marks 25
of Ho	urs per week: 2	Externa	al: 25	Internal: 25	Credits: 2
.Write	e a program to perf	orm variou	us String Opera	ations	
.Write	e a program to prin	t the given	number is Arr	nstrong or not?	
.Pron	pt for the cost and	selling pri	ice of an article	and display the	profit (or) loss
.Write	e a program to prin	t the numb	pers given by co	ommand line arg	uments
5.Write	e a program on clas	ss and obje	ect in java		
5.Illust	rate the method ov	erriding in	I JAVA		
7.Write	e a program to find	the Simpl	e Interest using	g Multilevel Inhe	ritance
8.Write	e a program to disp	lay matrix	multiplication		
9.Write	e a program to imp	lement Ex	ception handlir	ıg	
l0.Wri	te a program to cre	ate packag	ges in Java		
11.Wri	te a program on int	terface in j	ava		
12.Wri	te a program to Cro	eate Multi	ple Threads in .	Java	
3. Wr	ite a program to as	sign priori	ties to threads	in java	

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(With Effect from Academic Year 2019-'20)

	COMPUT	ER SCIENCE	ICT-II-301C	2020-'21	B.A, B.Com, B.Sc.
SEME	STER – III	PAPER – II	Max. Marks 50	Pass Marks 20	Total Hrs 30
Syllabu	is Interne	t Fundamentals	and Web Tools	NO. Of H	Irs: 2 Credits: 2

#### Unit-I:

**Fundamentals of Internet :** Networking Concepts, Data Communication – Types of Networking, Internet and its Services, Internet Addressing - Internet Applications - Computer Viruses and its types - Browser -Types of Browsers.

#### Unit-II:

Internet applications: Using Internet Explorer, Standard Internet Explorer Buttons, Entering a Web Site Address, Searching the Internet – Introduction to SocialNetworking: twitter, tumbler, LinkedIn, face book, flicker, Skype, yelp, vimeo, yahoo, Google+, YouTube, WhatsApp, etc. **6Hrs** 

#### **Unit-III :**

E-mail :Definition of E-mail - Advantages and Disadvantages – User-Ids, Passwords, Email Addresses, Domain Names, Mailers, Message Components, MessageComposition, Mail Management, Email Inner Workings.

#### **Unit IV:**

**WWW**- Web Applications, Web Terminologies, Web Browsers, URL – Components of URL, Searching WWW – Search Engines and Examples

#### Unit-V:

**Basic HTML:** Basic HTML – Web Terminology – Structure of a HTML Document –HTML, Head and Body tags – Semantic and Syntactic Tags – HR, Heading, Font, Image and Anchor Tags –Different types of Lists using tags – Table Tags, Imageformats – Creation of simple HTML Documents.

#### **Reference Books :**

1. In-line/On-line : Fundamentals of the Internet and the World Wide Web, 2/e - by Raymond Greenlaw and Ellen Hepp, Publishers : TMH

# 6Hrs

6Hrs

#### 6Hrs

#### **6Hrs**

	AG & SG SIDDHARTHA	COLLEGE OF A	RTS AND	SCIENCES	S - VUYYURU.
	An Autonomous college w	with in the jurisdict	ion of Krisł	nna Universi	ty A.P, India.
	(With	Effect Form Acad	demic Year	2019-'20) B A	R Com R Sc
	SEMESTED III DADED	I May Mark	2020- 21	Morlzet 20	Total: 30 Urs
	SEWIESTER - III TATER -		) JU 1 455	WIAIKS. 20	10tal. 30 1115
	Modal Paper: Internet Fun	damentals and	Web Too	ols NO. O	f Hrs: 2Credits: 2
		Section-	<u>A</u>		
nsw	er <u>FOUR</u> Questions. Each Que	stion carries FIV	E marks.		4X5=20M
1.	Explain types of Browsers?				
2.	Explain Internet Applications.				
3.	Write a short note on Internet E	Explorer?			
4.	Explain User Id and Password	of e-mail?			
5.	Explain Advantages and disadv	vantages of electro	nic mail.4		
6.	Explain about WWW?				
7.	Explain briefly about web appli	ication.			
8.	Explain Head and Body tags in	HTML Document	t?		
	<u>S</u>	ection- B			
nsw	er Any <u>THREE</u> Questions. Ea	ch Question carri	ies TEN Ma	arks.	3×10=30
9.	Explain types of Networking?				
10	. Explain Internet Services?				
11	. Explain any 10 Social Net Wor	rking Sites			
12	2. Explain Message Composition.				
13	Explain different types of Searc	ch Engines.			

14. Explain different lists in HTML.

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	COMPUTER SCIENCE	ICT-II-301	2020-'21	B.A, B.Com, B.Sc.
SEMES'	TER – III	PAPER – II		Max. Marks 50

#### Guidelines for paper setting 'INTERNET FUNDAMENTALS AND WEB TOOLS'

Unit wise weightage of Marks

	Section-A	Section-B
	(Short answer questions)	(essay questions)
Unit-1	2	2
Unit-2	2	1
Unit-3	2	1
Unit-4	1	1
Unit-5	1	1

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weightage given by us

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(With Effect from Academic Year 2019-'20)

	COMPUTE	R SCIENCE	CCSC-303C	2020-'21	<b>B.Com.</b> (C.A)	
SEM	IESTER – III	PAPER – III	Max. Marks 70	Pass	s Marks 28 Total Hrs: 60	

#### **Syllabus Office Automation Tools** NO. Of. Hours: 5Credits:4

#### Unit-I:

MS-Excel: features of Ms-Excel, Parts of MS-Excel window, entering and editing data in worksheet, number formatting in excel, different cell references, how to enter and edit formula in excel, auto fill and custom fill, printing options.

#### Unit-II:

Formatting options: Different formatting options, change row height, formulae and Functions,

Functions: Meaning and advantages of functions, different types of functions available in Excel.

#### Unit-III:

**Charts:** Different types of charts, Parts of chart, chart creation using wizard, chart operations, data maps, graphs, data sorting, filtering. Excel sub totals, scenarios, what-if analysis.

Macro: Meaning and advantages of Macros, creation, editing and deletion of macros - Creating a macro, how to run, how to delete a macro.

#### **Unit-IV:**

MS Access: Creating a Simple Database and Tables: Features of Ms-Access, Creating a Database, Parts of Access. Tables: table creation using design view, table wizard, data sheet view, import table, link table. Forms: The Form Wizard, design view, columnar, tabular, data sheet, chart wizard.

#### Unit- V:

Finding, Sorting and Displaying Data: Queries and Dynasts, Creating and using select queries, Returning to the Query Design, Multi-level sorts, Finding incomplete matches, showing All records after a Query, saving queries - Crosstab Queries. Printing Reports: Form and Database Printing..

#### **Reference Books:**

1.Ron Mansfield, Working in Microsoft Office, Tata McGraw Hill(2008) 2.Ed Bott, Woody Leonhard, Using Microsoft Office 2007, Pearson Education(2007) 3. Sanjay Saxsena, Microsoft Office, 4. Microsoft Office, BPB Publications

# 12 Hrs

12Hrs

#### 12Hrs

# 12Hrs

# 12Hrs

	00100		Effect from Academ	10 Year 2019-	20)	2.4.
SEN/	COMPUTE	R SCIENCE	CCSC-303C	2020-*21	B.Com. (C	C.A)
SEIV	IE51ER – III	FAFER – III	wax. warks 70	r as	s marks 20	
Mod	<u>el Paper</u> Office	Automation To	ols NO (	Of Hours: 5	Credits: 4	
			Section- A	<u>4</u>		
Answ	ver <u>FOUR</u> Que	stions. Each Qu	estion carries FIVI	E Marks.	4*	5=20M
1						
1. 2	What are adv	antages of Europ	ions?			
2. 3.	Explain what	is sorting?	10115 :			
4.	Explain how	to delete Macro?	)			
5.	Write any 5 F	Features of Acces	ss?			
6.	Describe Que	ery used in MS-A	access?			
			Section- ]	<u>B</u>		
Answ	ver <u>FIVE</u> the Q	Questions. Each	Question carries Tl	EN Marks.	5*	-10=50M
7.	Explain Parts	of Excel Sheet	with neat Diagram.			
8.	Explain Auto	Fill and Custom	Fill Options in Exce	1.		
9.	Explain diffe	erent types of Fu	nctions available.			
1(	0. Explain diffe	erent Formatting	options.			
1	1. What is Char	t? Explain differ	ent types of Charts.			
12	2. What is Mac	ro? Explain Crea	ating and Editing of I	Macro.		
13	3. What is Form?	Explain Creating	Form using Form Wiz	zard.		
14	4. Explain How	to Create a Que	ry, Showing, all reco	rds after Query	y and Saving	Query.
	•					~ *

COMPUTER SCIENCE	CCSC-303C	2019-'20	B.Com. (C.A)
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SEMESTER – III PAPER – III Max. Marks 70

### Guidelines for paper setting <u>'OFFICE AUTOMATION TOOLS'</u>

Unit wise weightage of Marks

	Section-A	Section-B
	(Short answer questions)	(essay questions)
Unit-1	2	2
Unit-2	1	2
Unit-3	1	2
Unit-4	1	1
Unit -5	1	1

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weightage given by us

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(With Effect from Academic Year 2019-'20)

	COMPUTE	R SCIENCE	CCSC-303P	2020-'21	B.Com. (C.A)
SEM	IESTER – III	PAPER – III	Max. Marks 50	Pass Marks	20 Total Hrs: 30

Lab list Office Automation Tools

#### Ms-Word

- 1. Create a vesting Card
- 2. Create a template for organization using Header & Footer
- 3. Mail merge Procedure

#### Ms-Excel

1. Create an electronic spreadsheet in which you enter the following decimal numbers and convert into Octal, Hexadecimal and Binary numbers vice versa. Decimal Numbers: 35, 68, 95, 165, 225, 355, 375, 465. Binary Numbers: 101, 1101, 111011, 10001, 110011001, 111011111.

2. The ABC Company shows the sales of different products for 5 years. Create column chart, 3D-column and Bar chart for the following data
YEAR PRODUCT-1 PRODUCT-2 PRODUCT-3 PRODUCT-4
2003 1000 800 900 10002004 800 80 500 9002005 1200 190 400 8002006 400 200 300 1000
2007 1800 400 400 1200

3. Create a suitable examination data base and find the sum of the marks(total) of each student and respective class secured by the student rules:
Pass if marks in each subject >=35
Distinction if average>=75
First class if average>=60 but <75</li>
Second class if average>=50 but <60</li>
Third class if average>=35 but <50</li>
Fail if marks in any subject is <35</li>
Display average marks of the class, subject wise and pass percentage

4. Create an electronic spread sheet in which you enter date and time functions in Excel

5. Create a electronic spread sheet in statistical and mathematical functions in Excel

#### **MS-PowerPoint**

1. Make a Power point presentation on your strengths, weaknesses, hobbies, factors that waste your time.

2. Make a Power point presentation to represent your College profile.

3. Make a Power point presentation of all the details of the books that you had studied in B.Sc. First Year.

4. Create a Presentation without Animation.

#### **MS-ACCESS**

1. Create a database using MS-ACCESS with at least 5 records table1 structure: register number, name, dob, gender, class table2 structure: register number m1 m2 m3 m4 m5 total maintain the relationship between two tables with register number as a primary key and answer the following quarries: show the list of students with the following fields as one query register number name gender total marks

2. Maintain the relationship between above two tables with register number as a primary key and answer the following reports: reports must have following columns report1 with register number, name, marks of all subjects and 90 hrs (3 hrs/ week) computer science 10 of 44 total report2 with register number, total , percentage.

3. Create a database using ms-access with at least 5 records table1 structure: emp-code emp-name age gender dob table2 structure: emp-code basic-pay maintain the relationship between two tables with emp-code as a primary key generate the following reports: report1: emp-code emp-name basic-pay da,hra gross-salary report2: emp-code emp-name age gender gross-salary

COMPUTER SCIENCE	CSC-101C	2020-'21	B.Sc (MPCs & MCCs)
SEMESTER – I	PAPER – I		Max. Marks 70
S	Syllabus: Problem	Solving in 'C'	
NO of Hours: 4	No Of Credit	s: 3	Pass Marks 28

#### **UNIT-I: General Fundamentals** Programming Languages

General Fundamentals: Introduction to computers: Block diagram of a computer, characteristics and limitations of computers, applications of computers, types of computers, computer generations. Introduction to Algorithms and Programming Languages: Algorithm - Key features of Algorithms, Flow Charts, Programming Languages – Generations of Programming Languages – Structured Programming Design Implementation of Languageand Correct. Efficient and MaintainablePrograms.

#### **UNIT- II: Introduction To C & Decision Making control Statements**

Introduction to C: Introduction – Structure of C Program – Writing the first C Program – File used in C Program - Compiling and Executing C Programs - Using Comment, Keywords - Identifiers -Basic Data Types in C – Variables – Constants – I/O Statements in C-Operators in C- Programming Examples.

Decision Control and Looping Statements: Introduction to Decision Control Statements-Conditional Branching Statements - Iterative Statements - Nested Loops - Break and Continue Statement – Goto Statement.

#### **UNIT III: Arrays**

Arrays: Introduction – Declaration of Arrays – Accessing elements of the Array – Storing Values in Array- Operations on Arrays - one dimensional, two dimensional and multi dimensional arrays, character handling and strings.

#### **UNIT-IV:Functions & Structures**

Functions: Introduction – using functions – Function declaration/ prototype – Function definition – function call - return statement - Passing parameters - Scope of variables - Storage Classes -Recursive functions.

Structure, Union, and Enumerated Data Types: Introduction – Nested Structures – Arrays of Structures – Structures and Functions– Union – Arrays of Unions Variables – Unions inside Structures – Enumerated DataTypes.

#### **UNIT-V:Pointes&Files**

Pointers: Understanding Computer Memory – Introduction to Pointers – declaring Pointer Variables - Pointer Expressions and Pointer Arithmetic - Null Pointers -- Memory Allocation in C Programs -Memory Usage – Dynamic Memory Allocation – Drawbacks of Pointers

Files: Introduction to Files – Using Files in C – Reading Data from Files – Writing Data to Files – Detecting the End-of-file - Error Handling during File Operations - Accepting Command Line Arguments.

#### BOOKS

- 1. E Balagurusamy Programming in ANSIC Tata McGraw-Hillpublications.
- 2. Brain W Kernighan and Dennis M Ritchie The 'C' Programming language" -Pearsonpublications.
- 3. Ashok N Kamthane: Programming with ANSI and Turbo C, Pearson Edition Publications.
- 4. YashavantKanetkar Let Us 'C' BPBPublications.

### 13Hrs

#### 10Hrs

#### 10 Hrs

#### 15Hrs

12Hrs

# AG & SG SIDDHARTHA COLLEGE OF ARTS AND SCIENCES - VUYYURU. An Autonomous college within the jurisdiction of Krishna University A.P, India. (With Effect from Academic Year 2020-'21) **COMPUTER SCIENCE CSC-101C** 2020-'21 **B.Sc(MPCs, MCCs)** SEMESTER – I PAPER – II Max. Marks 70 Pass Marks 28 <u>Syllabus</u>Problem Solving in 'C' NO. Of. Hours: 4Credits:3 Section- A Answer FOUR Questions. Each Question carries FOUR Marks. 4\*5=20M 1. Explain different types of programming languages? 2. Explain about Data types in C? 3. Write about Break and Continue Statement? 4. Explain one dimensional array with example? 5. Explain Storage Classes in C? 6. Explain dynamic memory allocation? Section-B Answer <u>FIVE</u> the Questions. Each Question carries EIGHT Marks 5\*10=50M 7. Draw and Explain Block Diagram of Computer? 8. Explain about Algorithm and Flowchart with Examples? 9. Explain decision making Looping statements with examples? 10. Explain Structure of C Program with Example? 11. Write about two dimension arrays? Give an example program? 12. Write Passing Parameters Techniques in Functions? 13. Difference between structures and unions? 14. What is File? Explain different File Modes?

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	COMPUTER SCIENCE	CSC-101C	2020-'21	B.Sc(MPCs,MCCs)
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 $\overline{SEMESTER} - I$ 

PAPER – I

Max. Marks 70

#### Guidelines for paper setting <u>'Problem Solving in C'</u>

Unit wise weight age of Marks	Section-A (Short answer questions)	Section-B (essay questions)
Unit-I	1	2
Unit-II	2	2
Unit-III	1	1
Unit-IV	- 1	2
	1	1
Unit -V	1	1

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weight age given by us

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(With Effect from Academic Year 2020-'21)

	COMPUTE	R SCIEN	ICE	CSC-101	Р	2020	-'21	B.Sc. (MPCs, MCCs.)
SEN	IESTER – I	PAPER	l – I	Max.	Marks	s: 50	Pass 1	Marks 25
No. o	f Hours per we	eek: 2	Exte	rnal: 25	In	ternal:	25	Credits: 2
Lał	) List:Problem	solving in	C LAI	B				

- 1. Write a program to check whether the given number is Armstrong ornot.
- 2. Write a program to find the sum of individual digits of a positiveinteger.
- 3. Write a program to generate the first n terms of the Fibonaccisequence.
- 4. Write a program to find both the largest and smallest number in a list of integervalues
- 5. Write a program to demonstrate refection of parameters in swapping of two integer values using Call by Value &Call byAddress
- 6. Write a program that uses functions to add twomatrices.
- 7. Write a program to calculate factorial of given integer value using recursivefunctions
- 8. Write a program for multiplication of two N X Nmatrices.
- 9. Write a program to perform various stringoperations.
- 10. Write a program to search an element in a given list ofvalues.
- 11. Write a program to sort a given list of integers in ascendingorder.
- 12. Write a program to calculate the salaries of all employees using *Employee (ID, Name, Designation, Basic Pay, DA, HRA, Gross Salary, Deduction, Net Salary)* structure.

DA is 30 % of BasicPay HRA is 15% of BasicPay Deduction is 10% of (Basic Pay +DA) Gross Salary = Basic Pay + DA+HRA

- Net Salary = Gross Salary -Deduction
- 13. Write a program to illustrate pointerarithmetic.
- 14. Write a program to read the data character by character from afile.
- 15. Write a program to create *Book (ISBN, Title, Author, Price, Pages, Publisher*)structure and store book details in a file and perform the following operations

Add bookdetails

Search a book details for a given ISBN and display book details, ifavailable Update a book details usingISBN

Delete book details for a given ISBN and display list of remainingBooks

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COMPUTER SCIENCECCSC-103C2020-'21B.Com(CA)						
SEMESTER - IPAPER - IMax. Marks 70						
Syllabus: INTRODUCTION TO INFORMATION TECHNOLOGY						
NO of Hours: 4 No Of Credits: 3 Pass Marks 28						
Unit – I: Database Systems Introduction Computer Basics 13H'r						
Introduction, Evolution of Computers, Generations of Computers, Classification of Computers, Computer						
Concepts, Applications Of Computers, Central Processing Unit.						
Memory Representation:						
Random Access Memory, Read Only Memory, Magnetic Tape, Magnetic Disk, Types of Magnetic Disks, Type						
of Optical Disk, USB.						
UNIT-II: Input/output Devices & Operating Systems 15H'rs						
Input/output Devices: Types of Input Devices, Types Of Output Devices, Programming Languages: Types						
Programming Languages, Generations of Programming Languages						
Software: Definition Of Software, Relationship Between Software And Hardware, Categories Of Software						
<b>Operating Systems:</b> Introduction, Types of Operating Systems						
UNIT_III. Information Technology&Internet Applications 12H'rs						
Information Technology: Components Of Information Technology Role Of Information Technology						
Information Technology In Business Manufacturing Mobile Computing Public Sector, Defence Sectors Medi						
Education Publication						

Internet Applications: Evolution Of Internet, Basic Internet Terms, Internet Applications.

Introduction, E-mail, Information Browsing Service, The World Wide Web, Information Retrieval from the World Wide Web, Other Facilities Provided by Browsers, Audio on the Internet, Pictures, Animation and Video viaInternet

#### **UNIT-IV: Data Communications**

Introduction, Data Communication, Components Of Data Communication, Data Transmission Mode, Analog To Digital Data Transmission, Data Communication Measurement, Transmission Media, Guided/Wired Media, Unguided/Wireless Media.

#### **UNIT-V: Computer Networks:**

Introduction to Computer Networks, Types of Computer Networks, Network Topologies, OSI Model, TCP/IP Model.

#### **Text Book:**

1. Introduction To Information Technology (Second Edition), Pearson, ITI Education Solutions Limited.

2. Introduction of Information Technology, by V. Rajaraman, PHI Learning Private Limited.

#### **Reference Book:**

- 1. Fundamentals Of Computers, Balagurusamy, McGraw Hill Education (India) Private Limited.
- 2. Fundamentals Of Computers, Reema Thareja Oxford University

#### (With Effect from Academic Year 2020-21)

#### 10H'rs

#### 10H'rs

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(With Effect from Academic Year 2020-'21)

	COMPUTER SCIENCE	CCSC-103C	2020-'21	B.Com(CA)	
SEM	IESTER – II PAPER – II	Max. Marks 70	Pass Mar	ks 28	
Syllabus:INTRODUCTION TO INFORMATION TECHNOLOGY					
NO. 0	f. Hours: 4Credits:3				
		Section-	A		
Answe	er <u>FOUR</u> Questions. Each Q	uestion carries FO	UR Marks.	4*5=20M	
1.	1. What are the Applications of Computer?				
2.	Explain the types of Program	ming Languages?			
3.	What is Software? Explain Diff	ferent Categories of Se	oftware?		
4.	What is the Role of Informat	ion Technology (IT)	)?		
5.	5. What are the components of Data Communication?				
6.	Explain different types of To	pologies?			
		Soution	P		

#### Answer <u>FIVE</u> the Questions. Each Question carries EIGHT Marks 5\*10=50M

- 7. What is Computer? Explain the classification Computer?
- 8. What is Memory? Explain different types of Memories?
- 9. Explain different types of Input & Output Devices?
- 10. What is an Operating System? Explain different types of Operating System?
- 11. What are the Components of Information Technology (IT)?
- 12. Write a Procedure to create an E-Mail?
- 13. Explain Data Transmission Modes?
- 14. Explain about OSI Model?

	COMPUTER SCIENCE	CCSC-103C	2020-'21	B.Com(CA)	
SEME	STER – I	PAPER – 1	[	Max. Marks 70	

#### Guidelines for paper setting <u>IIT</u>

Unit wise weight age of Marks	Section-A (Short answer questions)	Section-B (essay questions)
Unit-I	1	2
Unit-II	2	2
Unit-III	1	2
Unit-IV	1	1
Unit -V	1	1

- Each Short answer question carries 5 marks in Section –A
- Each Essay question carries 10 marks in Section –B
- The Question papers setters are requested to cover all the topics in the syllabus stipulated as per the weight age given by us

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	COMPUTER SCIEN	CE C	CCSC-103C	2020-'21	B.Com. (C.A)	
SEMESTER – I PAPER – I		R – I	Max. Marks 50		Pass Marks 20	
<u>Lab List</u> Introduction to Information Technology & Internet NO Of Hours: 2 Credits: 2						
1.	Introduction to Computers.					
2.	Block Diagram of a Digital Computer					
3.	Memory Devices					
4.	Software & Hardware					
5.	MS-DOS.					
	b) Internal Comm	nands				
	c) External Com	nands				
6.	Windows.					
7.	7. MS-Word:					
	a) Creating a letter p	ad.				
	b) Creating a visiting	card.				
	c) Prepare a time tab	le.				
	d) Header & footers					
	e) Mail Merge.					
8.	MS-Power Point:					
	a) Power point presentation for Fourth National Games.					
	<ul><li>b) Power point presentation for Indian Education System.</li><li>c) Power point presentation to represent your College profile.</li></ul>					
d) Power point presentation using Multimedia.						
	e) Power point presentation to represent your department					
9.	How to create E-mail, Information Browsing Service					
10	10. World Wide Web, Information Retrieval from the World Wide Web					
11. Data Transmission Modes						
12	. Network Topologies					